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Virtual Private LAN Services over MPLS
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1. Status of this Memo

This document is an Internet-Draft and is in full conformance with all provisions of Section 10 of RFC2026.

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2. Abstract

This document describes a virtual private LAN service (VPLS) solution over MPLS, also known as Transparent LAN Services (TLS). A VPLS creates an emulated LAN segment for a given set of users. It delivers a layer 2 broadcast domain that is fully capable of learning and forwarding on Ethernet MAC addresses that is closed to a given set of users. Many VPLS services can be supported from a single PE node.

This document describes the control plane functions of signaling demultiplexor labels, extending [PWE3-CTRL] and rudimentary support for availability (multi-homing). It is agnostic to discovery protocols. The data plane functions of forwarding are also described, focusing, in particular, on the learning of MAC addresses. The encapsulation of VPLS packets is described by [PWE3-ETHERNET].

3. Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119

Placement of this Memo in Sub-IP Area

RELATED DOCUMENTS

www.ietf.org/internet-drafts/draft-ietf-ppvpn-l2vpn-requirements-01.txt
www.ietf.org/internet-drafts/draft-ietf-ppvpn-l2-framework-03.txt
www.ietf.org/internet-drafts/draft-ietf-pwe3-ethernet-encap-02.txt
www.ietf.org/internet-drafts/draft-ietf-pwe3-control-protocol-01.txt

WHERE DOES THIS FIT IN THE PICTURE OF THE SUB-IP WORK

PPVPN

WHY IS IT TARGETED AT THIS WG

The charter of the PPVPN WG includes L2 VPN services and this draft specifies a model for Ethernet L2 VPN services over MPLS.

JUSTIFICATION

Existing Internet drafts specify how to provide point-to-point Ethernet L2 VPN services over MPLS. This draft defines how multipoint Ethernet services can be provided.

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4. Overview

Ethernet has become the predominant technology for Local Area Networks (LANs) connectivity and is gaining acceptance as an access technology, specifically in Metropolitan and Wide Area Networks (MAN and WAN respectively). An Ethernet port is used to connect a customer to the Provider Edge (PE) router acting as an LER. Customer traffic is subsequently mapped to a specific MPLS L2 VPN by configuring L2 FECs based upon the input port ID and/or VLAN tag depending upon the VPLS service.

Broadcast and multicast services are available over traditional LANs. MPLS does not support such services currently. Sites that belong to the same broadcast domain and that are connected via an MPLS network expect broadcast, multicast and unicast traffic to be forwarded to the proper location(s). This requires MAC address learning/aging on a per LSP basis, packet replication across LSPs for multicast/broadcast traffic and for flooding of unknown unicast destination traffic.

The primary motivation behind Virtual Private LAN Services (VPLS) is to provide connectivity between geographically dispersed customer sites across MAN/WAN network(s), as if they were connected using a LAN. The intended application for the end-user can be divided into the following two categories:

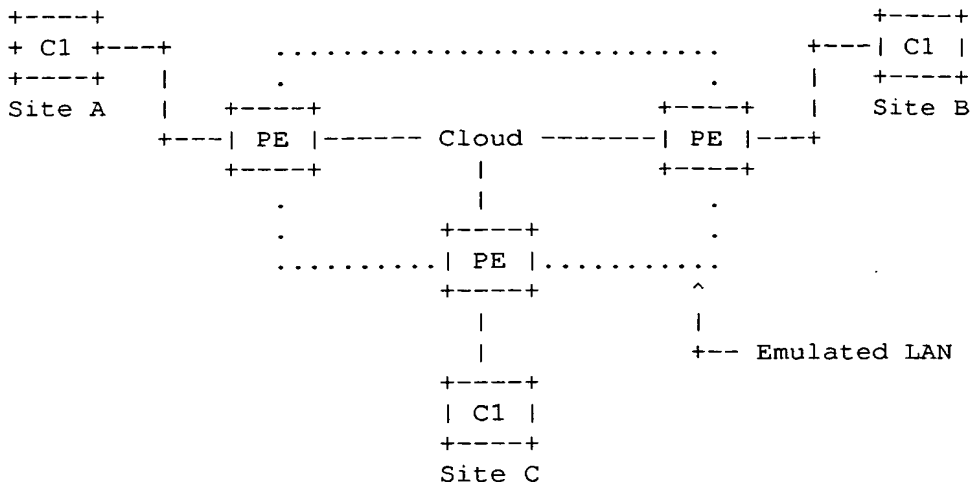
- Connectivity between customer routers - LAN routing application
- Connectivity between customer Ethernet switches - LAN switching application

[PWE3-ETHERNET] defines how to carry L2 PDUs over point-to-point MPLS LSPs, called pseudowires (PW). Such PWs can be carried over MPLS or GRE tunnels. This document describes extensions to [PWE3-CTRL] for transporting Ethernet/802.3 and VLAN [802.1Q] traffic across multiple sites that belong to the same L2 broadcast domain or VPLS. Note that the same model can be applied to other 802.1 technologies. It describes a simple and scalable way to offer Virtual LAN services, including the appropriate flooding of Broadcast, Multicast and unknown unicast destination traffic over MPLS, without the need for address resolution servers or other external servers, as discussed in [L2VPN-REQ].

The following discussion applies to devices that are VPLS capable and have a means of tunneling labeled packets amongst each other. While MPLS LSPs may be used to tunnel these labeled packets, other technologies may be used as well, e.g., GRE [MPLS-GRE]. The resulting set of interconnected devices forms a private MPLS VPN.

5. Topological Model for VPLS

An interface participating in a VPLS must be able to flood, forward, and filter ethernet frames.



The set of PE devices interconnected via pseudowires appears as a single emulated LAN to customer C1. Each PE device will learn remote MAC address to pseudowire associations and will also learn directly attached MAC addresses on customer facing ports.

We note here again that while this document shows specific examples using MPLS transport tunnels, other tunnels that can be used by pseudo-wires, e.g., GRE, L2TP, IPSEC, etc., can also be used, as long as the originating PE can be identified, since this is used in the MAC learning process.

The scope of the VPLS lies within the PEs in the service provider network, highlighting the fact that apart from customer service delineation, the form of access to a customer site is not relevant to the VPLS [L2VPN-REQ].

The PE device is typically an edge router capable of running a signaling protocol and/or routing protocols to set up pseudowires. In addition, it is capable of setting up transport tunnels to other PEs and deliver traffic over a pseudowire.

5.1. Flooding and Forwarding

One of attributes of an Ethernet service is that all broadcast and destination unknown MAC addresses are flooded to all ports. To achieve flooding within the service provider network, all address unknown unicast, broadcast and multicast frames are flooded over the

corresponding pseudowires to all relevant PE nodes participating in the VPLS.

Note that multicast frames are a special case and do not necessarily have to be sent to all VPN members. For simplicity, the default approach of broadcasting multicast frames can be used. Extensions explaining how to interact with 802.1 GMRP protocol, IGMP snooping and static MAC multicast filters will be discussed in a future revision if needed.

To forward a frame, a PE must be able to associate a destination MAC address with a pseudowire. It is unreasonable and perhaps impossible to require PEs to statically configure an association of every possible destination MAC address with a pseudowire. Therefore, VPLS-capable PEs must have the capability to dynamically learn MAC addresses on both physical ports and virtual circuits and to forward and replicate packets across both physical ports and pseudowires.

5.2. Address Learning

Unlike BGP VPNs [BGP-VPN], reachability information does not need to be advertised and distributed via a control plane. Reachability is obtained by standard learning bridge functions in the data plane.

As discussed previously, a pseudowire consists of a pair of uni-directional VC LSPs. When a new MAC address is learned on an inbound VC LSP, it needs to be associated with the outbound VC LSP that is part of the same pair. The state of this pseudowire is considered operationally up when both incoming and outgoing VC LSPs are established. Similarly, it is considered operationally down when one of these two VC LSPs is torn down.

Standard learning, filtering and forwarding actions, as defined in [802.1D-ORIG], [802.1D-REV] and [802.1Q], are required when a logical link state changes.

5.3. Tunnel Topology

PE routers typically run an IGP between them, and are assumed to have the capability to establish transport tunnels. Tunnel are set up between PEs to aggregate traffic. Pseudowires are signaled to demultiplex the L2 encapsulated packets that traverse the tunnels.

In an Ethernet L2VPN, it becomes the responsibility of the service provider to create the loop free topology. For the sake of simplicity, we define that the topology of a VPLS is a full mesh of tunnels and pseudowires.

5.4. Loop free L2 VPN

For simplicity, a full mesh of pseudowires is established between PEs. Ethernet bridges, unlike Frame Relay or ATM where the termination point becomes the CE node, have to examine the layer 2 fields of the packets to make a switching decision. If the frame is directed to an unknown destination, or is a broadcast or multicast frame, the frame must be flooded.

Therefore, if the topology isn't a full mesh, the PE devices may need to forward these frames to other PEs. However, this would require the use of spanning tree protocol to form a loop free topology, that may have characteristics that are undesirable to the provider. The use of a full mesh and split-horizon forwarding obviates the need for a spanning tree protocol.

Each PE MUST create a rooted tree to every other PE router that serve the same VPLS. Each PE MUST support a "split-horizon" scheme in order to prevent loops, that is, a PE MUST NOT forward traffic from one pseudowire to another in the same VPLS (since each PE has direct connectivity to all other PEs in the same VPLS).

Note that customers are allowed to run STP such as when a customer has "back door" links used to provide redundancy in the case of a failure within the VPLS. In such a case, STP BPDUs are simply tunneled through the provider cloud.

6. Discovery

Currently, no discovery mechanism has been prescribed for VPLS. There are three potential candidates, [BGP-DISC], [RADIUS-DISC], [LDP-DISC].

7. Control Plane

This document describes the control plane functions of Demultiplexor Exchange (signaling of VC labels). Some foundational work in the area of support for multi-homing is laid, although that work is described in a different document [VPLS-BRIDGING].

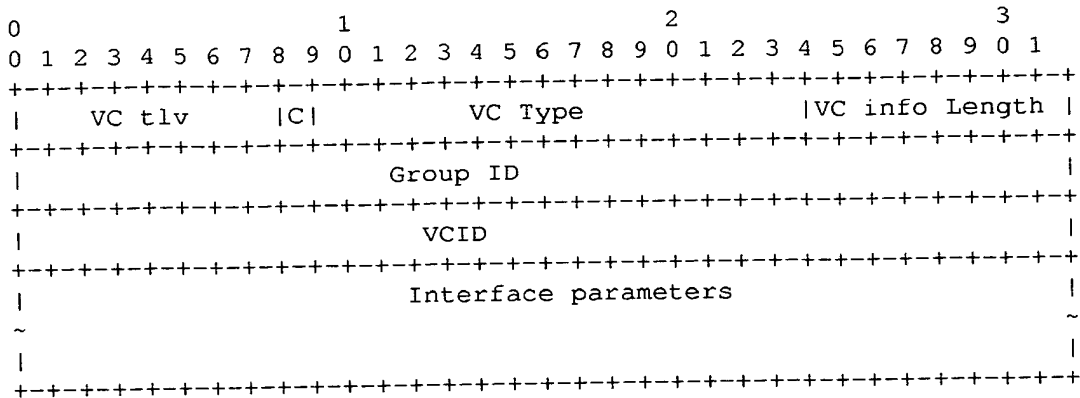
7.1. LDP Based Signaling of Demultiplexors

In order to establish a full mesh of pseudowires, all PEs in a VPLS must have a full mesh of LDP sessions.

Once an LDP session has been formed between two PEs, all pseudowires are signaled over this session.

In [PWE3-CTRL], the L2 VPN information is carried in a Label Mapping message sent in downstream unsolicited mode, which contains the

following VC FEC TLV. VC, C, VC Info Length, Group ID, Interface parameters are as defined in [PWE3-CTRL].



This document uses the VC type value for Ethernet as defined in [PWE3-CTRL]:

VC Type Description

0x0001	Frame Relay DLCI
0x0002	ATM AAL5 VCC transport
0x0003	ATM transparent cell transport
0x0004	Ethernet VLAN
0x0005	Ethernet
0x0006	HDLC
0x0007	PPP
0x8008	CEM [8]
0x0009	ATM VCC cell transport
0x000A	ATM VPC cell transport

VC types 0x0004 and 0x0005 identify pseudowire types that carry VLAN tagged and untagged Ethernet traffic respectively, for point-to-point connectivity.

We use the VC type Ethernet with codepoint 0x0005 to identify pseudowires that carry Ethernet traffic for multipoint connectivity. The Ethernet VC Type described below, conforms to the Ethernet VC Type defined in [PWE3-CTRL].

In a VPLS, we use a VCID (to be substituted with a VPNID TLV later, to address extending the scope of a VPLS) to identify an emulated LAN segment. Note that the VCID as specified in [PWE3-CTRL] is a service identifier, identifying a service emulating a point-to-point virtual circuit. In a VPLS, the VCID is a single service identifier.

7.2. MAC Address Withdrawal

It MAY be desirable to remove or relearn MAC addresses that have been dynamically learned for faster convergence.

We introduce an optional MAC TLV that is used to specify a list of MAC addresses that can be removed or relearned using the Address Withdraw Message.

The Address Withdraw message with MAC TLVs MAY be supported in order to expedite removal of MAC addresses as the result of a topology change (e.g., failure of the primary link for a dual-homed MTU-s). If a notification message is sent on the backup link (blocked link), which has transitioned into an active state (e.g., similar to Topology Change Notification message of 802.1w RSTP), with a list of MAC entries to be relearned, the PE will update the MAC entries in its FIB for that VPLS instance and send the message to other PEs over the corresponding directed LDP sessions.

If the notification message contains an empty list, this tells the receiving PE to remove all the MAC addresses learned for the specified VPLS instance except the ones it learned from the sending PE (MAC address removal is required for all VPLS instances that are affected). Note that the definition of such a notification message is outside the scope of the document, unless it happens to come from an MTU connected to the PE as a spoke. In such a scenario, the message will be just an Address Withdraw message as noted above.

7.2.1. MAC TLV

MAC addresses to be relearned can be signaled using an LDP Address Withdraw Message that contains a new TLV, the MAC TLV. Its format is described below. The encoding of a MAC TLV address is the 6-byte MAC address specified by IEEE 802 documents [g-ORIG] [802.1D-REV].

0																1																2																3															
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9																								
U F																Type																Length																															
																MAC address #1																																															
																MAC address #n																																															

U bit

Unknown bit. This bit MUST be set to 0. If the MAC address format is not understood, then the TLV is not understood, and MUST be ignored.

F bit

Forward bit. This bit MUST be set to 0. Since the LDP mechanism used here is Targeted, the TLV MUST NOT be forwarded.

Type

Type field. This field MUST be set to 0x0404 (subject to IANA approval). This identifies the TLV type as MAC TLV.

Length

Length field. This field specifies the total length of the MAC addresses in the TLV.

MAC Address

The MAC address(es) being removed.

The LDP Address Withdraw Message contains a FEC TLV (to identify the VPLS in consideration), a MAC Address TLV and optional parameters. No optional parameters have been defined for the MAC Address Withdraw signaling.

7.2.2. Address Withdraw Message Containing MAC TLV

When MAC addresses are being removed or relearned explicitly, e.g., the primary link of a dual-homed MTU-s has failed, an Address Withdraw Message can be sent with the list of MAC addresses to be relearned.

The processing for MAC TLVs received in an Address Withdraw Message is:

For each MAC address in the TLV:

- Relearn the association between the MAC address and the interface/pseudowire over which this message is received
- Send the same message to all other PEs over the corresponding directed LDP sessions.

For an Address Withdraw message with empty list:

- Remove all the MAC addresses associated with the VPLS instance (specified by the FEC TLV) except the MAC addresses learned over this link (over the pseudowire associated with the signaling link over which the message is received)
- Send the same message to all other PEs over the corresponding directed LDP sessions.

The scope of a MAC TLV is the VPLS specified in the FEC TLV in the Address Withdraw Message. The number of MAC addresses can be deduced from the length field in the TLV.

Further descriptions of how to deal with failures expeditiously with different configurations will be described in other documents, such as [VPLS-BRIDGING].

8. Data Forwarding on an Ethernet VC Type

This section describes the dataplane behavior on an Ethernet VPLS pseudowire. While the encapsulation is similar to that described in [PWE3-ETHERNET], the NSP functions of stripping the service-delimiting tag, and using a "normalized" Ethernet packet are described.

8.1. VPLS Encapsulation actions

In a VPLS, a customer Ethernet packet without preamble is encapsulated with a header as defined in [PWE3-ETHERNET]. A customer Ethernet packet is defined as follows:

- If the packet, as it arrives at the PE, has an encapsulation that is used by the local PE as a service delimiter, i.e., to identify the customer and/or the particular service of that customer, then that encapsulation is stripped before the packet is sent into the VPLS. As the packet exits the VPLS, the packet may have a service-delimiting encapsulation inserted.
- If the packet, as it arrives at the PE, has an encapsulation that is not service delimiting, then it is a customer packet whose encapsulation should not be modified by the VPLS. This covers, for example, a packet that carries customer specific VLAN-Ids that the service provider neither knows about nor wants to modify.

As an application of these rules, a customer packets may arrive at a customer-facing port with a VLAN tag that identifies the customer's VPLS instance. That tag would be stripped before it is encapsulated in the VPLS. At egress, the packet may be tagged again, if a service-delimiting tag is used, or it may be untagged if none is used.

Likewise, if a customer packet arrives at a customer-facing port over an ATM VC that identifies the customer's VPLS instance, then the ATM encapsulation is removed before the packet is passed into the VPLS.

Contrariwise, if a customer packet arrives at a customer-facing port with a VLAN tag that identifies a VLAN domain in the customer L2 network, then the tag is not modified or stripped, as it belongs with the rest of the customer frame.

By following the above rules, the Ethernet packet that traverses a VPLS is always a customer Ethernet packet. Note that the two

actions, at ingress and egress, of dealing with service delimiters are local actions that neither PE has to signal to the other. They allow, for example, a mix-and-match of VLAN tagged and untagged services at either end, and do not carry across a VPLS a VLAN tag that has local significance only. The service delimiter may be an MPLS label also, whereby an Ethernet pseudowire given by [PWE3-ETHERNET] can serve as the access side connection into a PE. An RFC1483 PVC encapsulation could be another service delimiter. By limiting the scope of locally significant encapsulations to the edge, hierarchical VPLS models can be developed that provide the capability to network-engineer VPLS deployments, as described below.

8.1.1. VPLS Learning actions

Learning is done based on the customer Ethernet packet, as defined above. The Forwarding Information Base (FIB) keeps track of the mapping of customer Ethernet packet addressing and the appropriate pseudowire to use. We define two modes of learning: qualified and unqualified learning. However, the model followed in this VPLS document is the unqualified learning model.

In unqualified learning, all the customer VLANs are handled by a single VPLS, which means they all share a single broadcast domain and a single MAC address space. This means that MAC addresses need to be unique and non-overlapping among customer VLANs or else they cannot be differentiated within the VPLS instance and this can result in loss of customer frames. An application of unqualified learning is port-based VPLS service for a given customer (e.g., customer with non-multiplexed UNI interface where all the traffic on a physical port, which may include multiple customer VLANs, is mapped to a single VPLS instance).

In qualified learning, each customer VLAN is assigned to its own VPLS instance, which means each customer VLAN has its own broadcast domain and MAC address space. Therefore, in qualified learning, MAC addresses among customer VLANs may overlap with each other, but they will be handled correctly since each customer VLAN has its own FIB, i.e., each customer VLAN has its own MAC address space. Since VPLS broadcasts multicast frames, qualified learning offers the advantage of limiting the broadcast scope to a given customer VLAN.

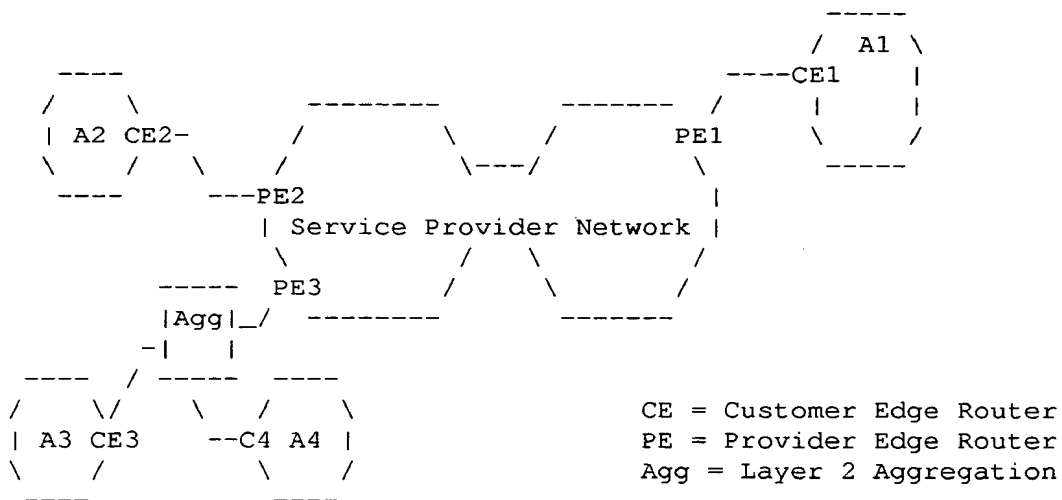
9. Operation of a VPLS

We show here an example of how a VPLS works. The following discussion uses the figure below, where a VPLS has been set up between PE1, PE2 and PE3.

Initially, the VPLS is set up so that PE1, PE2 and PE3 have a full-mesh of Ethernet pseudowires. The VPLS instance is assigned a unique VCID.

For the above example, say PE1 signals VC Label 102 to PE2 and 103 to PE3, and PE2 signals VC Label 201 to PE1 and 203 to PE3.

Assume a packet from A1 is bound for A2. When it leaves CE1, say it has a source MAC address of M1 and a destination MAC of M2. If PE1 does not know where M2 is, it will multicast the packet to PE2 and PE3. When PE2 receives the packet, it will have an inner label of 201. PE2 can conclude that the source MAC address M1 is behind PE1, since it distributed the label 201 to PE1. It can therefore associate MAC address M1 with VC Label 102.



9.1. MAC Address Aging

PEs that learn remote MAC addresses need to have an aging mechanism to remove unused entries associated with a VC Label. This is important both for conservation of memory as well as for administrative purposes. For example, if a customer site A is shut down, eventually, the other PEs should unlearn A's MAC address.

As packets arrive, MAC addresses are remembered. The aging timer for MAC address M SHOULD be reset when a packet is received with source MAC address M.

10. A Hierarchical VPLS Model

The solution described above requires a full mesh of tunnel LSPs between all the PE routers that participate in the VPLS service. For each VPLS service, $n*(n-1)/2$ pseudowires must be setup between the PE routers. While this creates signaling overhead, the real detriment to large scale deployment is the packet replication

requirements for each provisioned VCs on a PE router. Hierarchical connectivity, described in this document reduces signaling and replication overhead to allow large scale deployment.

In many cases, service providers place smaller edge devices in multi-tenant buildings and aggregate them into a PE device in a large Central Office (CO) facility. In some instances, standard IEEE 802.1q (Dot 1Q) tagging techniques may be used to facilitate mapping CE interfaces to PE VPLS access points.

It is often beneficial to extend the VPLS service tunneling techniques into the MTU (multi-tenant unit) domain. This can be accomplished by treating the MTU device as a PE device and provisioning pseudowires between it and every other edge, as an basic VPLS. An alternative is to utilize [PWE3-ETHERNET] pseudowires or Q-in-Q logical interfaces between the MTU and selected VPLS enabled PE routers. Q-in-Q encapsulation is another form of L2 tunneling technique, which can be used in conjunction with MPLS signaling as will be described later. The following two sections focus on this alternative approach. The VPLS core pseudowires (Hub) are augmented with access pseudowires (Spoke) to form a two tier hierarchical VPLS (H-VPLS).

Spoke pseudowires may be implemented using any L2 tunneling mechanism, expanding the scope of the first tier to include non-bridging VPLS PE routers. The non-bridging PE router would extend a Spoke pseudowire from a Layer-2 switch that connects to it, through the service core network, to a bridging VPLS PE router supporting Hub pseudowires. We also describe how VPLS-challenged nodes and low-end CEs without MPLS capabilities may participate in a hierarchical VPLS.

10.1. Hierarchical connectivity

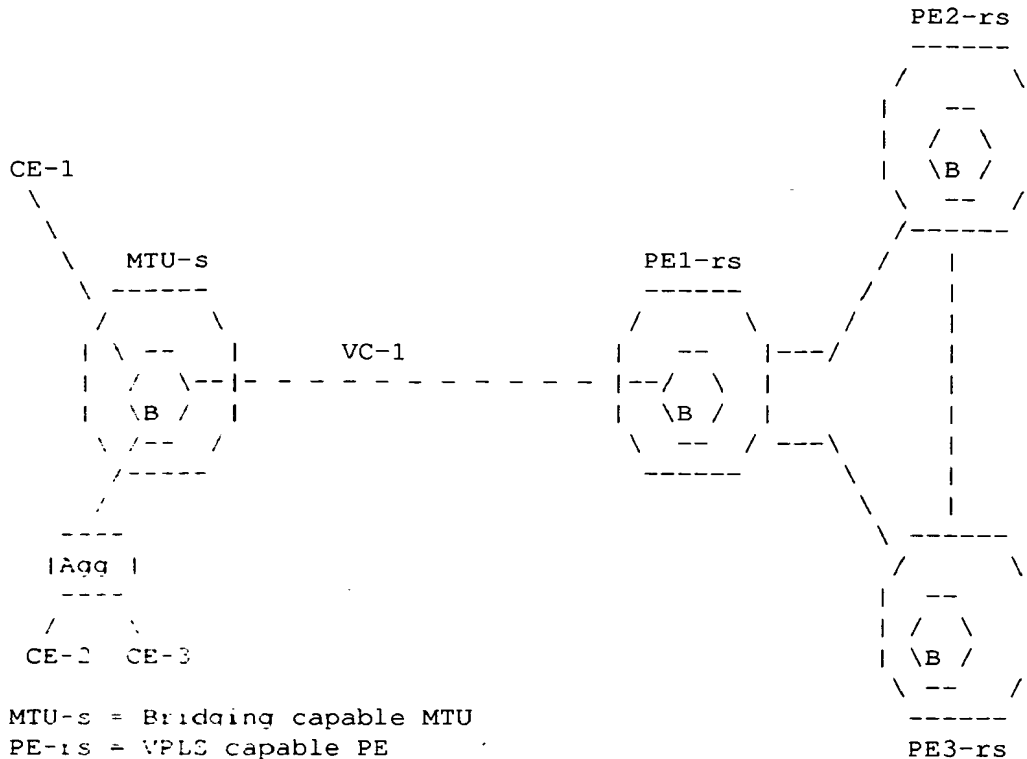
This section describes the hub and spoke connectivity model and describes the requirements of the bridging capable and non-bridging MTU devices for supporting the spoke connections.

For rest of this discussion we will refer to a bridging capable MTU device as MTU-s and a non-bridging capable PE device as PE-r. A routing and bridging capable device will be referred to as PE-rs.

10.1.1. Spoke connectivity for bridging-capable devices

As shown in the figure below, consider the case where an MTU-s device has a single connection to the PE-rs device placed in the CO. The PE-rs devices are connected in a basic VPLS full mesh. For each VPLS service, a single spoke pseudowire is set up between the MTU-s and the PE-rs based on [PWE3-CTRL]. Unlike traditional pseudowires that terminate on a physical (or a VLAN-tagged logical) port at each

end, the spoke pseudowire terminates on a virtual bridge instance on the MTU-s and the PE-rs devices.



```
--
/ \
\B / = Virtual VPLS(Bridge) Instance
--
Agg = Layer-2 Aggregation
```

The MTU-s device and the PE-rs device treat each spoke connection like an access port of the VPLS service. On access ports, the combination of the physical port and/or the VLAN tag is used to associate the traffic to a VPLS instance while the pseudowire tag (e.g., VC label) is used to associate the traffic from the virtual spoke port with a VPLS instance, followed by a standard L2 lookup to identify which customer port the frame needs to be sent to.

10.1.1.1. MTU-s Operation

MTU-s device is defined as a device that supports layer-2 switching functionality and does all the normal bridging functions of learning and replication on all its ports, including the virtual spoke port. Packets to unknown destination are replicated to all ports in the service including the virtual spoke port. Once the MAC address is learned, traffic between CE1 and CE2 will be switched locally by the MTU-s device saving the link capacity of the connection to the PE-

rs. Similarly traffic between CE1 or CE2 and any remote destination is switched directly on to the spoke connection and sent to the PE-rs over the point-to-point pseudowire.

Since the MTU-s is bridging capable, only a single pseudowire is required per VPLS instance for any number of access connections in the same VPLS service. This further reduces the signaling overhead between the MTU-s and PE-rs.

If the MTU-s is directly connected to the PE-rs, other encapsulation techniques such as Q-in-Q can be used for the spoke connection pseudowire. However, to maintain a uniform end-to-end control plane based on MPLS signaling, [PWE3-CTRL] can be used for distribution of pseudowire tags (e.g., Q-in-Q tags or pseudowire labels) between MTU-s and PE-rs.

10.1.1.2. PE-rs Operation

The PE-rs device is a device that supports all the bridging functions for VPLS service and supports the routing and MPLS encapsulation, i.e. it supports all the functions described in [VPLS].

The operation of PE-rs is independent of the type of device at the other end of the spoke pseudowire. Thus, the spoke pseudowire from the PE-r is treated as a virtual port and the PE-rs device will switch traffic between the spoke pseudowire, hub pseudowires, and access ports once it has learned the MAC addresses.

10.1.2. Advantages of spoke connectivity

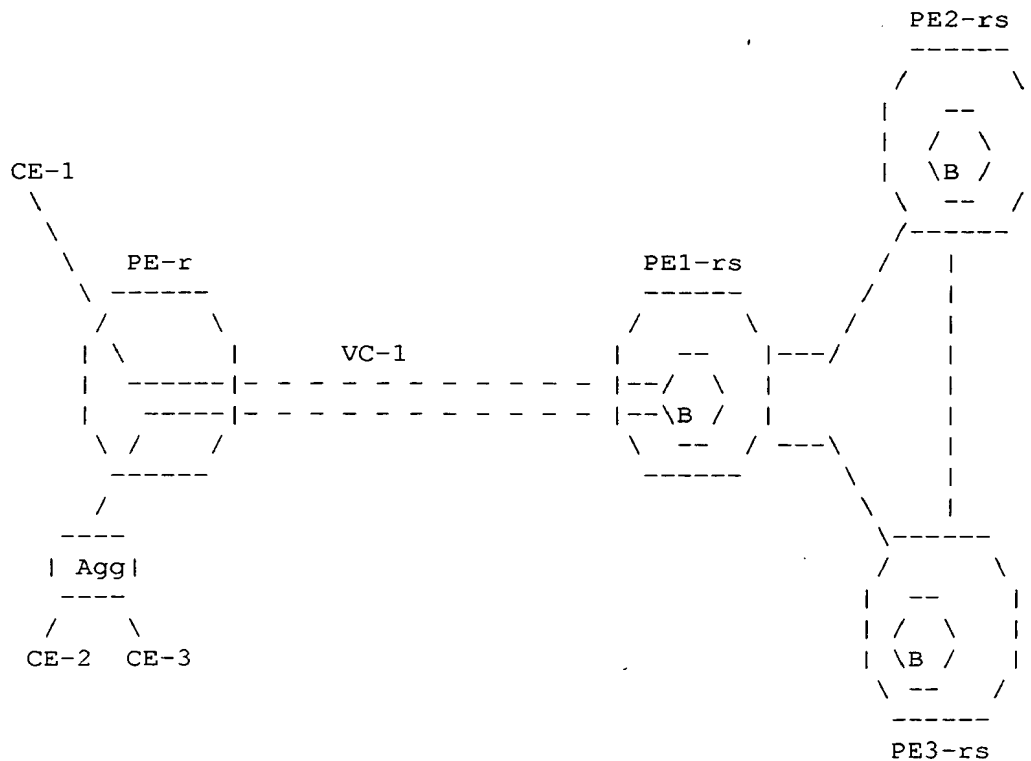
Spoke connectivity offers several scaling and operational advantages for creating large scale VPLS implementations, while retaining the ability to offer all the functionality of the VPLS service.

- Eliminates the need for a full mesh of tunnels and full mesh of pseudowires per service between all devices participating in the VPLS service.
- Minimizes signaling overhead since fewer pseudowires are required for the VPLS service.
- Segments VPLS nodal discovery. MTU-s needs to be aware of only the PE-rs node although it is participating in the VPLS service that spans multiple devices. On the other hand, every VPLS PE-rs must be aware of every other VPLS PE-rs device and all of it's locally connected MTU-s and PE-r.
- Addition of other sites requires configuration of the new MTU-s device but does not require any provisioning of the existing MTU-s devices on that service.
- Hierarchical connections can be used to create VPLS service that spans multiple service provider domains. This is explained in a later section.

10.1.3. Spoke connectivity for non-bridging devices

In some cases, a bridging PE-rs device may not be deployed in a CO or a multi-tenant building while a PE-r might already be deployed. If there is a need to provide VPLS service from the CO where the PE-rs device is not available, the service provider may prefer to use the PE-r device in the interim. In this section, we explain how a PE-r device that does not support any of the VPLS bridging functionality can participate in the VPLS service.

As shown in this figure, the PE-r device creates a point-to-point tunnel LSP to a PE-rs device. Then for every access port that needs



to participate in a VPLS service, the PE-r device creates a point-to-point [PWE3-ETHERNET] pseudowire that terminates on the physical port at the PE-r and terminates on the virtual bridge instance of the VPLS service at the PE-rs.

10.1.3.1. PE-r Operation

The PE-r device is defined as a device that supports routing but does not support any bridging functions. However, it is capable of

setting up [PWE3-ETHERNET] pseudowires between itself and the PE-rs. For every port that is supported in the VPLS service, a [PWE3-ETHERNET] pseudowire is setup from the PE-r to the PE-rs. Once the pseudowires are setup, there is no learning or replication function required on part of the PE-r. All traffic received on any of the access ports is transmitted on the pseudowire. Similarly all traffic received on a pseudowire is transmitted to the access port where the pseudowire terminates. Thus traffic from CE1 destined for CE2 is switched at PE-rs and not at PE-r.

This approach adds more overhead than the bridging capable (MTU-s) spoke approach since a pseudowire is required for every access port that participates in the service versus a single pseudowire required per service (regardless of access ports) when a MTU-s type device is used. However, this approach offers the advantage of offering a VPLS service in conjunction with a routed internet service without requiring the addition of new MTU device.

10.2. Redundant Spoke Connections

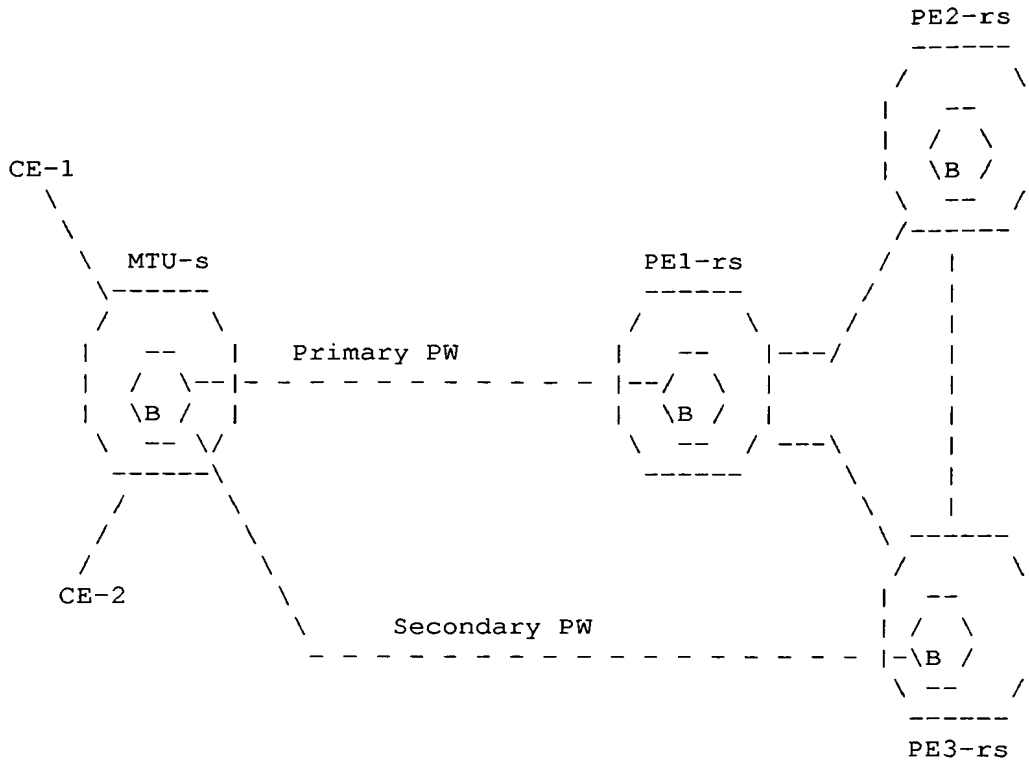
An obvious weakness of the hub and spoke approach described thus far is that the MTU device has a single connection to the PE-rs device. In case of failure of the connection or the PE-rs device, the MTU device suffers total loss of connectivity.

In this section we describe how the redundant connections can be provided to avoid total loss of connectivity from the MTU device. The mechanism described is identical for both, MTU-s and PE-r type of devices

10.2.1. Dual-homed MTU device

To protect from connection failure of the pseudowire or the failure of the PE-rs device, the MTU-s device or the PE-r is dual-homed into two PE-rs devices, as shown in figure-3. The PE-rs devices must be part of the same VPLS service instance.

An MTU-s device will setup two [PWE3-ETHERNET] pseudowires (one each to PE-rs1 and PE-rs2) for each VPLS instance. One of the two pseudowires is designated as primary and is the one that is actively used under normal conditions, while the second pseudowire is designated as secondary and is held in a standby state. The MTU device negotiates the pseudowire labels for both the primary and secondary pseudowires, but does not use the secondary pseudowire unless the primary pseudowire fails. Since only one link is active at a given time, a loop does not exist and hence 802.1D spanning tree is not required.



10.2.2. Failure detection and recovery

The MTU-s device controls the usage of the pseudowires to the PE-rs nodes. Since LDP signaling is used to negotiate the pseudowire labels, the hello messages used for the LDP session can be used to detect failure of the primary pseudowire.

Upon failure of the primary pseudowire, MTU-s device immediately switches to the secondary pseudowire. At this point the PE3-rs device that terminates the secondary pseudowire starts learning MAC addresses on the spoke pseudowire. All other PE-rs nodes in the network think that CE-1 and CE-2 are behind PE1-rs and may continue to send traffic to PE1-rs until they learn that the devices are now behind PE3-rs. The relearning process can take a long time and may adversely affect the connectivity of higher level protocols from CE1 and CE2. To enable faster convergence, the PE3-rs device where the secondary pseudowire got activated may send out a flush message, using the MAC TLV as defined in Section 6, to PE1-rs, who relays it to all other PE-rs devices participating in the VPLS service. Upon receiving the message, all PE-rs nodes flush the MAC addresses associated with that VPLS instance.

10.3. Multi-domain VPLS service

Hierarchy can also be used to create a large scale VPLS service within a single domain or a service that spans multiple domains without requiring full mesh connectivity between all VPLS capable devices. Two fully meshed VPLS networks are connected together using a single LSP tunnel between the VPLS gateway devices. A single spoke pseudowire is setup per VPLS service to connect the two domains together. The VPLS gateway device joins two VPLS services together to form a single multi-domain VPLS service. The requirements and functionality required from a VPLS gateway device will be explained in a future version of this document.

11. Hierarchical VPLS model using Ethernet Access Network

In the previous section, a two-tier hierarchical model that consists of hub-and-spoke topology between MTU-s devices and PE-rs devices and a full-mesh topology among PE-rs devices was discussed. In this section the two-tier hierarchical model is expanded to include an Ethernet access network. This model retains the hierarchical architecture discussed previously in that it leverages the full-mesh topology among PE-rs devices; however, no restriction is imposed on the topology of the Ethernet access network (e.g., the topology between MTU-s and PE-rs devices are not restricted to hub and spoke).

The motivation for an Ethernet access network is that Ethernet-based networks are currently deployed by some service providers to offer VPLS services to their customers. Therefore, it is important to provide a mechanism that allows these networks to integrate with an IP or MPLS core to provide scalable VPLS services.

One approach of tunneling a customer's Ethernet traffic via an Ethernet access network is to add an additional VLAN tag to the customer's data (which may be either tagged or untagged). The additional tag is referred to as Provider's VLAN (P-VLAN). Inside the provider's network each P-VLAN designates a customer or more specifically a VPLS instance for that customer. Therefore, there is a one to one correspondence between a P-VLAN and a VPLS instance.

In this model, the MTU-S device needs to have the capability of adding the additional P-VLAN tag for non-multiplexed customer UNI port where customer VLANs are not used as service delimiter. If customer VLANs need to be treated as service delimiter (e.g., customer UNI port is a multiplexed port), then the MTU-s needs to have the additional capability of translating a customer VLAN (C-VLAN) to a P-VLAN in order to resolve overlapping VLAN-ids used by different customers. Therefore, the MTU-s device in this model can be considered as a typical bridge with this additional UNI capability.

The PE-rs device needs to be able to perform bridging functionality over the standard Ethernet ports toward the access network as well as over the pseudowires toward the network core. The set of pseudowires that corresponds to a VPLS instance would look just like a P-VLAN to the bridge portion of the PE-rs and that is why sometimes it is referred to as Emulated VLAN. In this model the PE-rs may need to run STP protocol in addition to split-horizon. Split horizon is run over MPLS-core; whereas, STP is run over the access network to accommodate any arbitrary access topology. In this model, the PE-rs needs to map a P-VLAN to a VPLS-instance and its associated pseudowires and vice versa.

The details regarding bridge operation for MTU-s and PE-rs (e.g., encapsulation format for QinQ messages, customer's Ethernet control protocol handling, etc.) are outside of the scope of this document and they are covered in [802.1ad]. However, the relevant part is the interaction between the bridge module and the MPLS/IP pseudowires in the PE-rs device.

11.1. Scalability

Given that each P-VLAN corresponds to a VPLS instance, one may think that the total number of VPLS instances supported is limited to 4K. However, the 4K limit applies only to each Ethernet access network (Ethernet island) and not to the entire network. The SP network, in this model, consists of a core MPLS/IP network that connects many Ethernet islands. Therefore, the number of VPLS instances can scale accordingly with the number of Ethernet islands (a metro region can be represented by one or more islands). Each island may consist of many MTU-s devices, several aggregators, and one or more PE-rs devices. The PE-rs devices enable a P-VLAN to be extended from one island to others using a set of pseudowires (associated with that VPLS instance) and providing a loop free mechanism across the core network through split-horizon. Since a P-VLAN serves as a service delimiter within the provider's network, it does not get carried over the pseudowires and furthermore the mapping between P-VLAN and the pseudowires is a local matter. This means a VPLS instance can be represented by different P-VLAN in different Ethernet islands and furthermore each island can support 4K VPLS instances independent from one another.

11.2. Dual Homing and Failure Recovery

In this model, an MTU-s can be dual or triple homed to different devices (aggregators and/or PE-rs devices). The failure protection for access network nodes and links can be provided through running MSTP in each island. The MSTP of each island is independent from other islands and do not interact with each other. If an island has more than one PE-rs, then a dedicated full-mesh of pseudowires is used among these PE-rs devices for carrying the SP BPDUs for

that island. On a per P-VLAN basis, the MSTP will designate a single PE-rs to be used for carrying the traffic across the core. The loop-free protection through the core is performed using split-horizon and the failure protection in the core is performed through standard IP/MPLS re-routing.

12. Significant Modifications

Between rev 04 and this one, these are the changes:

- o minor revisions of text
- o cleanup of use of MPLS LSPs for tunnels
- o clearly states qualified learning is out of scope for current model
- o corrected MAC TLV description

13. Acknowledgments

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14. Security Considerations

Security issues resulting from this draft will be discussed in greater depth at a later point. It is recommended in [RFC3036] that LDP security (authentication) methods be applied. This would prevent unauthorized participation by a PE in a VPLS. Traffic separation for a VPLS is effected by using VC labels. However, for additional levels of security, the customer MAY deploy end-to-end security, which is out of the scope of this draft. In addition, the [L2FRAME] document describes security issues in greater depth.

15. Intellectual Property Considerations

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